



Na Solverde, temos a receita para noites deliciosas.  
Música ao vivo, excelentes restaurantes, animadas salas de jogo.  
Os verdadeiros prazeres da vida num entretenimento... de aguçar  
o apetite!!!



At Solverde, we have the recipe for delicious evenings.  
Live Music, excellent restaurants, exciting gaming rooms.  
Come and enjoy the best moments!!!



PLEASE MAKE SURE YOU RAKE THE BUNKERS, REPLACE ALL DIVOTS AND  
REPAIR PITCH MARKS ON THE GREENS

- 1

Hole 1 - Par 3 Be certain to check the pin placement as there is almost two clubs difference from back to front of the green. The prevailing wind is usually against.
- 2

Hole 2 - Par 4 This slightly dogleg left requires a driver that hugs the left side as the fairway slopes away to the right. You are left with a short to mid-iron into a green that slopes from back to front.
- 3

Hole 3 - Par 5 The first of five par 5 holes. Hit the drive on a line between the bunkers on the left and the pond on the right. The green is well bunkered and it is best to try to stay short of the pin on this heavily sloping green.
- 4

Hole 4 - Par 4 The correct line off the tee is vital. The second shot is easier from the right half of the fairway. Once again stay short of the pin with your approach as this green has a very steep slope from back to front.
- 5

Hole 5 - Par 5 Either hit the drive from the tee with a fade off the bunker or a well-struck fairway wood down the tree line will suffice. From the fairway you can reach the par-5 in two. Take caution though as there is an Out of Bounds left.
- 6

Hole 6 - Par 4 Stroke index 1, and this hole is worthy of the honour. Select placement over power from the tee and aim down the right side of the fairway. This should leave you with a long iron uphill approach shot to a narrow target.
- 7

Hole 7 - Par 3 The first of three very good holes to close the front nine. A long iron or fairway wood will be required to reach this long par 3.
- 8

Hole 8 - Par 4 A risk and reward hole. Hit a long but very accurate drive and have a simple pitch to a raised green or hit a safe long iron and have a mid iron to a green which requires very exact placement. There is a spine ridge and it is important to be on the correct level.
- 9

Hole 9 - Par 4 A long straight drive is required to avoid a bunker and Out of Bounds on the left and trees on the right. Once again a tricky ridge down the middle of the green calls for an accurate shot to the correct level.

ALL DISTANCES ARE MEASURED FROM THE STONE POINT  
ON THE TEES TO THE CENTER OF THE GREEN.

THE RULES OF THE ROYAL AND ANCIENT GOLF CLUB OF ST. ANDREWS  
AS ENDORSED BY THE PORTUGUESE GOLF FEDERATION APPLY.

LOCAL RULES

**OUT OF BOUNDS** - White stakes, Boundary fences or Walls and white lines.  
**WATER HAZARDS** - Yellow stakes and/or lines.  
**LATERAL WATER HAZARDS** - Red stakes and/or lines.  
**GROUND UNDER REPAIR** - Blue stakes and/or lines.  
**STONES IN BUNKERS ARE MOVABLE OBSTRUCTIONS** (Rule N.º 24-1)  
**IMMOVABLE OBSTRUCTIONS:**  
Sprinklerheads, control boxes, drainage grills, manhole covers, wells, permanent buildings, bridges, footpaths, rocks, all buggy paths and service roads. (Rule N.º 24-2)  
**OVERHEAD POWERLINES, CABLES & PILONS** (appendix 1.b)  
If a ball strikes an overhead power line, cable or pylon, the stroke must be cancelled and replayed without penalty (see Rule 20.5). If the ball is not immediately recoverable, another ball may be substituted.

CLUB RULES

- **HANDICAP LIMIT:** Men 36, Ladies 36.
- The player shall report to the starter not less than 5 minutes before his/her starting time.
- The player who fails to do so loses his/her starting time.
- No Player shall play without permission from the starter.
- It is duty of every group of players to let faster players through.
- The player shall follow the instructions of the course marshals.
- An 18 hole round shall not last longer than 4 hours 30 minutes.
- The player shall replace divots and shall repair pitch marks at all times.
- During peak golfing times, the form of play will be four balls. Management reserves the right to combine players to satisfy this requirement.
- We reserve the right to ask you to leave our premises if your behavior is not in accordance with the club's rules. No refund will be issued in the event of the rules not being adhered to.

DRESS CODE

Players should wear proper golf shoes.  
Players must not wear casual shorts, jeans, sleeveless shirts or track suits.

BUGGIES

When hiring a buggy the player will be responsible in accordance with the buggy-rental agreement.  
90º Rule applies at all times.

**NOTE:** Pestana Golf & Resorts Carvoeiro accept no responsibility for any accidents and/ or damage that may occur through the use of their golf courses.

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COMPETITION

PLAYER A

PLAYER B

PLAYER C

MARKER

M	HOLE	DISTANCE IN METRES			PAR	S.I:	A	B	C	+/-
	1	149	134	124	3	15				
	2	337	326	221	4	11				
	3	400	386	322	5	17				
	4	336	309	295	4	3				
	5	413	391	336	5	13				
	6	359	347	329	4	1				
	7	180	174	164	3	7				
	8	292	282	272	4	9				
	9	353	340	326	4	5				
	OUT	2819	2689	2389	36					

MARKER SIGNATURE

PLAYERS SIGNATURE

DATE

TIME

TEE USED

HANDICAP

STROKES RECEIVED

HANDICAP

STROKES RECEIVED

HANDICAP

STROKES RECEIVED

HANDICAP

STROKES RECEIVED

M	HOLE	DISTANCE IN METRES			PAR	S.I:	A	B	C	+/-
	10	345	324	315	4	4				
	11	111	105	95	3	14				
	12	119	99	86	3	18				
	13	366	353	340	5	10				
	14	235	221	212	4	16				
	15	337	324	310	4	8				
	16	570	555	489	5	2				
	17	147	125	104	3	12				
	18	506	488	408	5	6				
	IN	2736	2594	2359	36					
	OUT	2819	2689	2389	36					
	TOTAL	5555	5283	4748	72					

COURSE RATING	70,5	69,1	71,5	STROKES RECEIVED
SLOPE RATING	129	126	123	NET SCORE

PESTANA ALTO GOLF - PLAYING TIPS

- 10

Hole 10 - Par 4 Although there is Out of Bounds down the right hand side this is the side of the fairway to place the drive. Correct club selection is vital to the elevated green.
- 11

Hole 11 - Par 3 Back to back par 3s holes No.11 and 12. The first one is downhill and therefore plays shorter than it measures. A club difference from front to back to a generous target.
- 12

Hole 12 - Par 3 Similar in length to Hole 11, watch out for the pot bunker short as it cuts well into your target.
- 13

Hole 13 - Par 5 A good long straight drive over the marker post is called for to enable a second over the trees on the right to be attempted. Either that or place the second at the bottom of the slope up to the green and play the hole as a par 5. Check which level the pin is on as this is a two tiered green.
- 14

Hole 14 - Par 4 Placement is the key once more. A long iron down the right will be rewarded with a short pitch to another elevated target. The green is long, so check the pin placement before you play your 2nd shot.
- 15

Hole 15 - Par 4 A good long drive aimed between the monument on top of the hill and the right hand side of the fairway. The green has a large tier and therefore the second shot must be exact for length.
- 16

Hole 16 - Par 5 Once the longest hole in Europe and still a real test. Place the drive to the right of the fairway avoiding the pond on the left. The rest of the hole tends to run to the left as does the green. Therefore the line is always to the right.  
"PLAY PAR ON THE 16th, THE TOUGHEST PAR 5 IN EUROPE, AND ENJOY A FREE BEER!"
- 17

Hole 17 - Par 3 A small target which is slightly raised and guarded by bunkers and nasty slopes.
- 18

Hole 18 - Par 5 A drive down the right hand side will put you in a position to find the center of the fairway around this long dog leg. This will open up the green, which is guarded by one bunker on the left hand side.

MARKER POSTS 100/150 METRES ARE TO THE MIDDLE OF THE GREEN

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